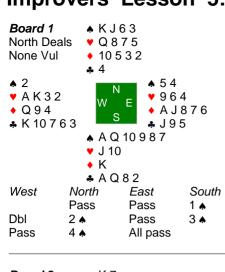
Improvers' Lesson 5: Declarer Play in Suit Contracts

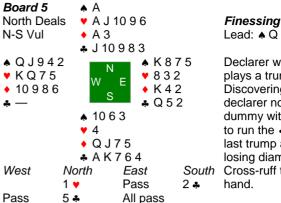
NZBridge

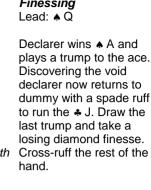


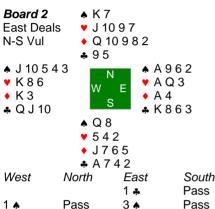
Drawing trumps & Promoting honours

Lead: V A Then West switches to a low diamond to show an honour. Declarer trumps the 2nd diamond and draws trumps in two rounds.

Declarer now plays the ♥ J which forces out the VK. Now they can ruff two small clubs and discard the & Q on the VQ for 10 tricks.







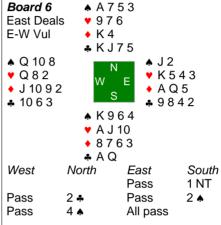
All pass

4

Drawing trumps & Promoting honours

Lead: V J

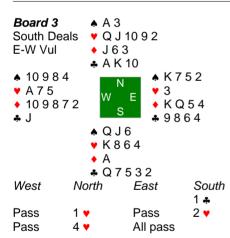
Declarer wins the heart lead with the • A and plays ace and another spade. The remaining two trumps fall together. Declarer now loses a trick to the A.



Unblocking

Lead: ♦ J East wins the first two diamonds, then switches to ▼ 3 showing an honour.

Declarer must win with the ▼ A, then unblocks ♣ A and ♣ Q. Now plays ♠ K then ♠ A (leaving last top trump out). Next the & K and & J discarding two losing hearts in South's hand. Cross ruff the rest losing only to A Q for 10 tricks



▲ KJ98

♣ J98

W

♠ 643

♥ J95

♦ J95

Pass

Pass

Pass

1. stronger than bidding 4 V

♣ Q 10 7 2

East

2 🌲

2 🔻

6 🕶

K 10 8 6 4

Ε

A 2

♣ A

AKQ1084

South

Pass

Pass

All pass

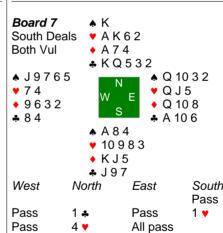
AQ72

y 2

Establish long side suit

Lead: ♦ K

Declarer wins the diamond lead with the • A and draws trumps after forcing out the ace. Now three rounds of clubs, cross to dummy with a diamond ruff and discard the remaining small diamond and the \$\text{\alpha}\$ 3 on the ♣ Q and the ♣ 7.



Establish long side suit

Lead: ♠ 5

Declarer wins ♠ K and plays ♥ A and ♥ K leaving the VQ out.

Now lead a small club towards Declarer's . J97 and continue to play clubs until the suit is South set up.



Pass

2 •

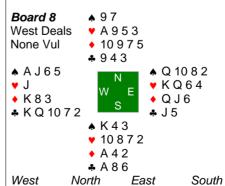
3 •1

Ruffing in Dummy

Lead: 4 2

Declarer wins A and sees that there are 4 potential losers. Before drawing trumps, declarer plays . A and ruffs a diamond.

Now declarer discards the ♠ 2 on the ♣ K and returns to their hand with the . A, ruffs another diamond then draws trumps.



1 🔻

3 ♠

Pass

Pass

Pass

Pass

All pass

All pass

Finessing Lead: ◆ 10

Declarer plays . Q, South wins and plays back a ◆. Declarer wins ◆ J. Declarer has 3 aces to lose and can't afford to lose a spade as well.

Play ♠ Q. If not covered by AK, let it run. Repeat the finesse and draw the last trump. Lose only the ♣ A and ♥ A.

1 *

1 🛦

4 🛦

	♣ Q 10 7 5 ♥ 7 6 ● Q 10 ♣ A 9 6 2 W E S ♣ K 8 3 2 ♥ K 4 ● J 8 4 ♣ 8 7 4 3 North Ea	A 9 ▼ A Q 9 5 3 ◆ K 6 3 2 ♣ Q 5 est South Pass	Lead: small spade South attacks with a small spade promising an honour. East wins and crosses to ◆ A to take a losing trump finesse. The defence can now take a trick in each suit to defeat the contract. If South had led a club at trick one, the spade loser would have been discarded on the third club.		* 10 8 V K 5 2 • J 7 * A 9 5 4 3 2 V A 6 3 • A 9 * J 10 7 * 6 4 V 10 9 8 4 • K Q 10 8 3 2 * 6 Vorth East South 1 Pass Pass 4 * All pass	Lead: ♣ 6 South must choose between ♦ K and a singleton club. It is preferable to lead a club hoping to get a ruff. There is a greater chance of beating the contract by getting the ruff first and hopefully the ♦ K later.
Pass Pass	* K * A Q 8 7	3 • 5 3 2 • 4 • 10 9 8 5 2 • K 9 4 2 ast South Pass	Lead: V 4 singleton East leads the heart, hoping to get a ruff. North wins and plays a spade to the king. West wins and returns a heart for East to ruff. East should play a diamond as clubs were bid by North. This defence now defeats the contract. If East had not led a heart at trick one, the contract would have made.			
1 💌	• J 6 5 • 8 5 3 8 2 W E • A 8 7 4 • A K • 10 9 7 • J 7 4 2 North Ea	ast South NT Pass	Lead: • Q North leads the top of a sequence enabling the defence to take two tricks in that suit. If any other lead is made, declarer can discard a losing spade on the third round of diamonds. A low spade lead would not beat the contract as declarer can play low from dummy.	1 🔻	◆ J93 ♣ 94 ♠ 765	Lead: • Q South leads partner's suit. With a doubleton, lead the higher card (with more than 2 of partners suit, lead low) If you lead a diamond, declarer will discard a spade from dummy and will now lose only 2 spade tricks.
NZB (Inc) @	Copyright R	eserved 2015	Openir	ng Leads		Improvers': Lesson 6