

# Franklin Bridge Club

## 2025 BRIDGE LESSONS



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# Lesson Six

## Responder's Rebid



# Basic Rules for Responder's bids

1. **Support** partner's suit
2. Bid a new suit
3. Bid **NoTrumps** (last resort)

You have 3 choices



# Basic Rules for Responder's bids

- This is likely to be the final bid of the auction
- Responder has 2 decisions to make:
  - Choice of suit or No Trumps
  - Choice of level

**It's Your Call**



# Basic Rules for Responder's bids

- Give preference to one of partner's suits (preferably a major)
- Bid No Trumps with no fit and some strength in the unbid suit(s)
- Rebid own 6+ suit

**AND AT THE SAME TIME**

→ Describe the quality of your hand ←

**MINIMUM, NEARLY GAME or GAME**



# What is the correct level?

It depends on what partner has shown...

<b>GAME</b>	<b>18 – 19 HCP</b>
CLOSE TO GAME	16 – 17 HCP
MINIMUM	12 – 15 HCP



# If partner has shown minimum...

- If you are **MINIMUM** (6-9 HCP), pass or bid **1NT** or show suit preference at lowest level
- If you are **CLOSE TO GAME** (10-12 HCP), invite
- If you have **GAME** (13+ HCP), bid to **GAME**

ADD your points to partner's points to choose the level

12 - 15

Minimum



# Worked Example 1 - Responder's Hand



Opener opens with

1♦





# Worked Example 1 - Responder's Hand



**Opener**

**1♦**

**Responder**

**bids 1♥**



# Worked Example 1 - Responder's Hand



Opener

1♦

Responder

1♥

Opener rebids 2♥



# Worked Example 1 - Responder's Hand



Opener

1♦

2♥

Responder

1♥

Responder **PASSES**



# Example 2 - Responder's Hand



Opener

Responder

1♥

1♠

2♣

2♥



# Example 3 - Responder's Hand



Opener

Responder

1♥

1NT

2♣

2♥



# Example 4 - Responder's Hand



Opener

Responder

1♣

1♥

1NT

2NT



# Example 5 - Responder's Hand



Opener

Responder

1 ♠

2 ♣

2 ♥

3 ♠



# If partner has shown close to Game Points (16-17 HCP)...

**ADD** your points to partner's points  
to choose the level

- If you are **MINIMUM** (6–7 HCP)
  - pass.... or
  - bid one of partner's suit at lowest level
- Otherwise bid **GAME**





# Example 1 - Responder's Hand



Opener

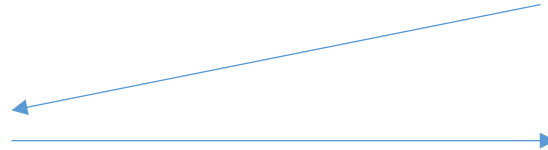
Responder

1♦



1♥

3♥



PASS



# Example 2 - Responder's Hand



Opener

1♥

3♥

Responder

1♠

4♥



# If partner has shown **Game Points** (18-19 HCP)...

**ADD** your points to partner's points  
to choose the level

- Bid **GAME** (6 - 13 points)
- Consider **SLAM** (14+ points)



# Example 1 - Responder's Hand



Opener

Responder

1♣

1♥

2NT

3NT



# Questions?



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